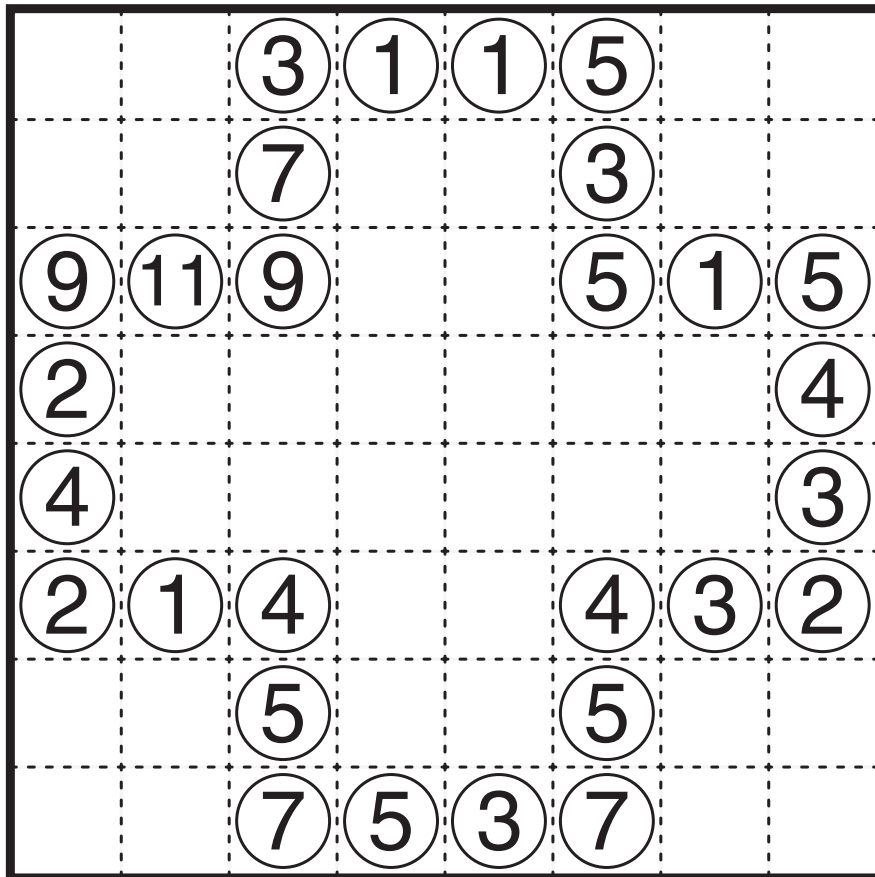


# Araf by Grant Fikes

Rules: Divide the grid into some regions formed of edge-adjacent squares. Each cell is part of one region, and each region should contain exactly two given numbers. Each region must have an area that is strictly between those numbers. (This means, for two number clues A and B with  $A < B$ , the area C fulfills  $A < C < B$ .)



*Cross*