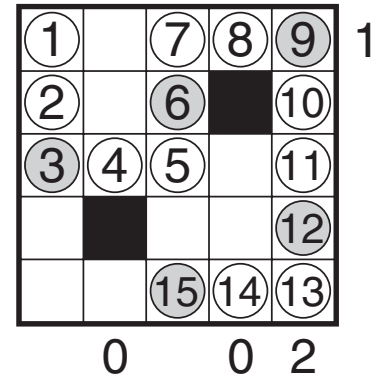
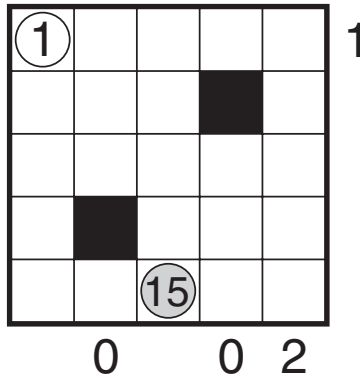
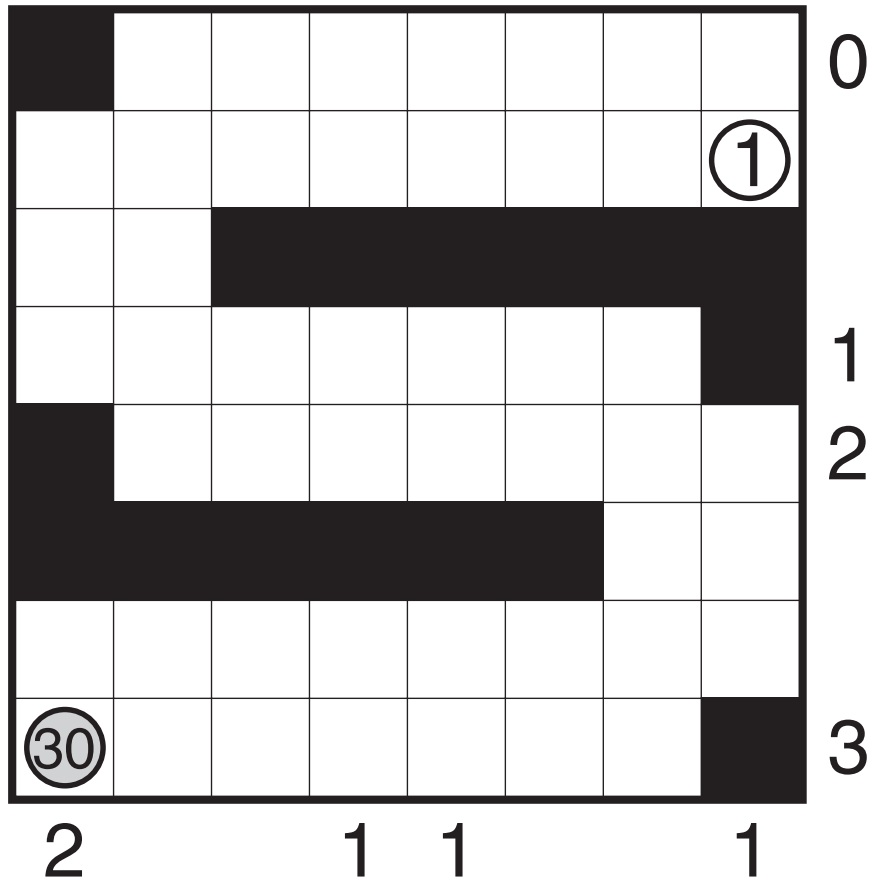


Dotted Snake by JinHoo Ahn

Rules: Locate a numbered snake (a 1-cell wide path) that starts with 1 and goes to 30 (in example, 1 to 15). The snake cannot touch itself, not even diagonally. Every third segment of the snake is marked with gray. Digits outside the grid indicate the number of gray snake segments in that row or column.



Example by Serkan Yürekli



S is for Snake