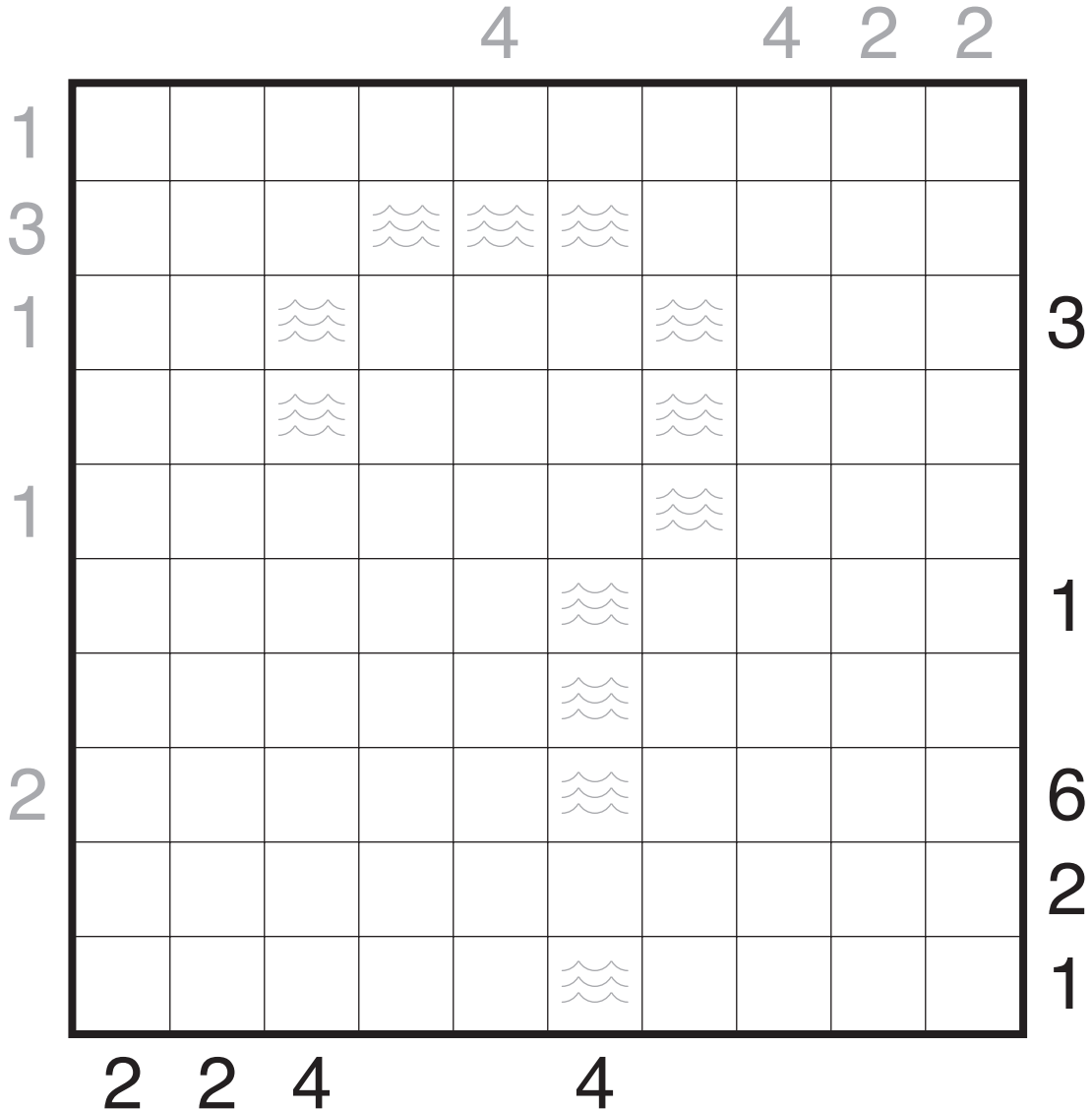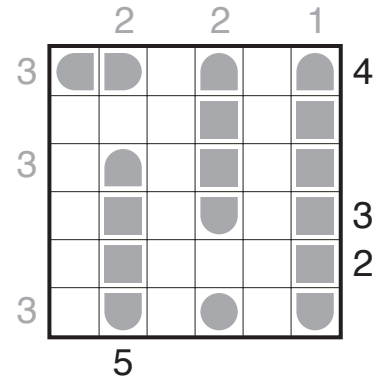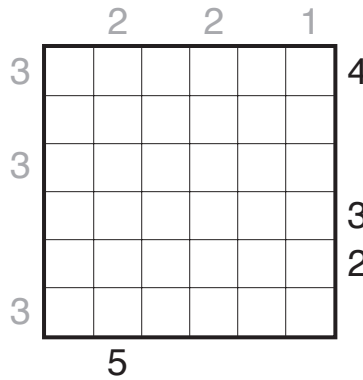# 17/12/11:
Battleships (Unknown Fleet) by Serkan Yürekli
Theme: Question Mark

Rules: Variation of Battleships. Locate an unknown fleet of 1-cell wide ships into the grid. Each segment of a ship occupies a single cell, and ships do not touch each other, even diagonally. Some sea cells, without any ship segments, are given in the grid. Numbers on the right and bottom edges of the grid reveal the number of ship segments in that row or column. Numbers on the top and left of the grid indicate the number of distinct ships in that row or column.

17/12/12:
Tapa by Serkan Yürekli
Theme: Question Marks

Rules: Standard Tapa rules. Each question mark must stand for some positive integer, and will combine with any other question marks in that cell to form a typical Tapa clue.

17/12/13:
Cross the Streams by Serkan Yürekli
Theme: Question Marks

Cross the Tapa
(puzzle style by Chris Green)

Combination of Cross the Streams and Tapa.

Rules: Shade some empty cells black to create a single group of black cells that are all connected to each other through their edges. No 2×2 cell area within the grid contains all black cells.
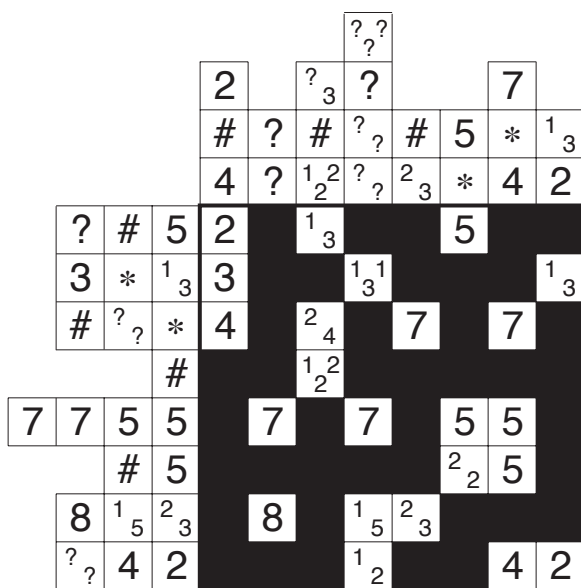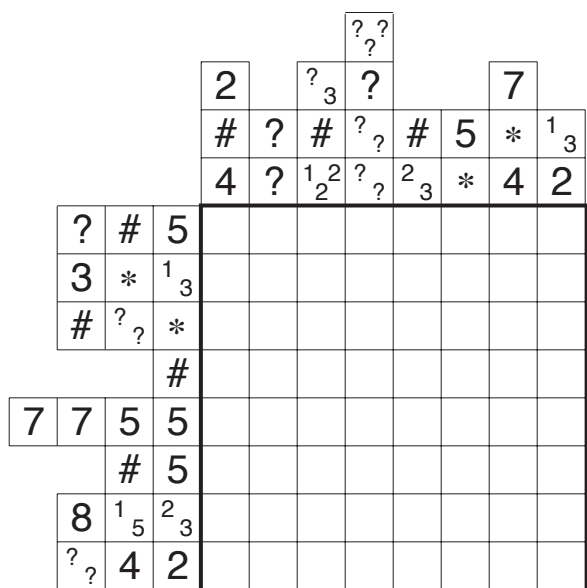
Numbers and symbols to the left/top of the grid represent all unshaded cells in the grid in that row/column in order, either from left to right or from top to bottom. The numbers and symbols represent the value of Tapa-style clues inside the grid, specifically the length of consecutive shaded blocks in the neighboring cells. If there is more than one number in a cell, then there must be at least one white (unshaded) cell between shaded groups.

The three symbols indicate different kinds of missing information.
A question mark (?) represents a single missing positive integer as part of a clue (either alone or in combination with other numbers/question marks).
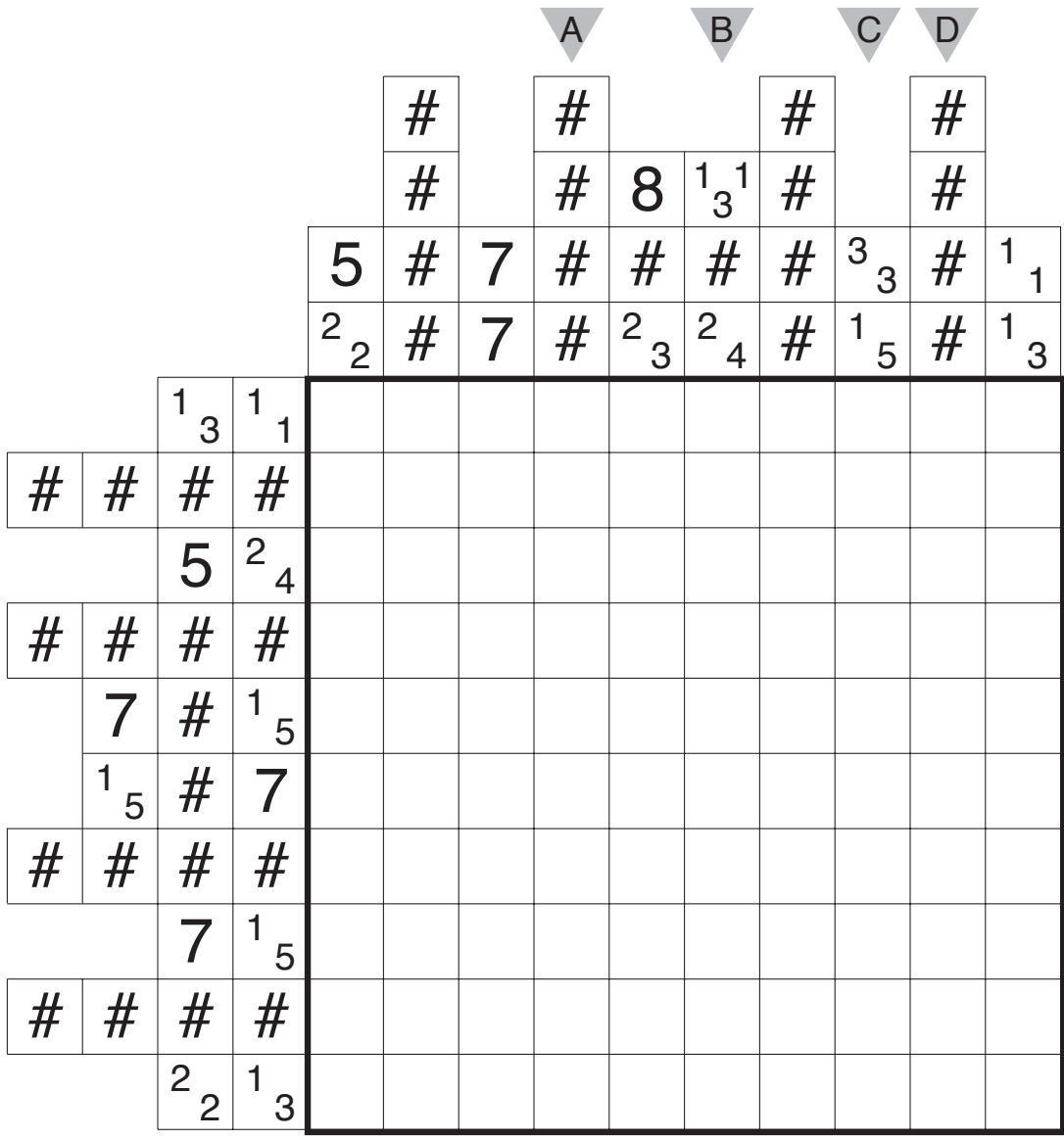An octothorpe (#) represents a single white clue cell which may have any combination of values including a single number or multiple numbers.
An asterisk (*) represents an unknown number of white clue cells, including one, multiple, or no clue cells at all. Any clue cells indicated by an asterisk can have any combination of values including a single number or multiple numbers.

Example by Thomas Snyder

17/12/14:
Cross the Tapa by Chris Green
Theme: Asterisks

A B   C D

Top clues (columns):

1_2	7	$1\,1_1$	2_4	7	1_3	2_2	$1\,3\,1$	6	1_2
*	*	*	*	*	*	*	*	*	*
5	7	7	$1\,3\,1$	5	1_2	1_3	$1\,1_1$	5	1_1

Left clues (rows):

$1\,1_1$	*	2_2
7	*	1_2
3_3	*	1_1
1_2	*	7
5	*	$1\,3\,1$
7	*	6
5	*	$1\,1_1$
5	*	7
7	*	1_2
1_3	*	5

17/12/15:
Cross the Tapa by Chris Green
Theme: Question Marks

A B C D

17/12/16:
Cross the Tapa by Chris Green
Theme: Octothorpes

17/12/17:
Cross the Tapa by Chris Green
Theme: Mix and Match
(Each set of row clues is also a set of column clues)

A   B   C   D

Top column clues:

A		B		C	D			
1 3	1 3		*	*	*	? 1		?
*	#	*	*	? 1	#	#	? ?	#
? 3	?	7	3 3	1 1 1	3 3	3 3	7	1 5	*
? 1	*	? ?	*	*	? 3	1 5	5	7	? 1

Left row clues:

1 3	#	?	*
?	#	*	? 1
1 3	*	? 3	? 1
*	#	3 3	1 5
	*	3 3	*
? 1	? ?	7	5
	*	7	? ?
		1 5	7
*	#	3 3	? 3
*	? 1	1 1 1	*