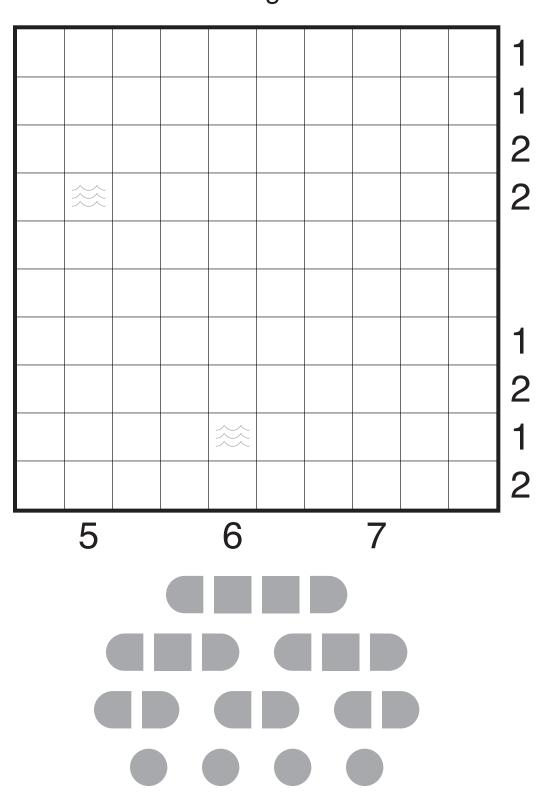
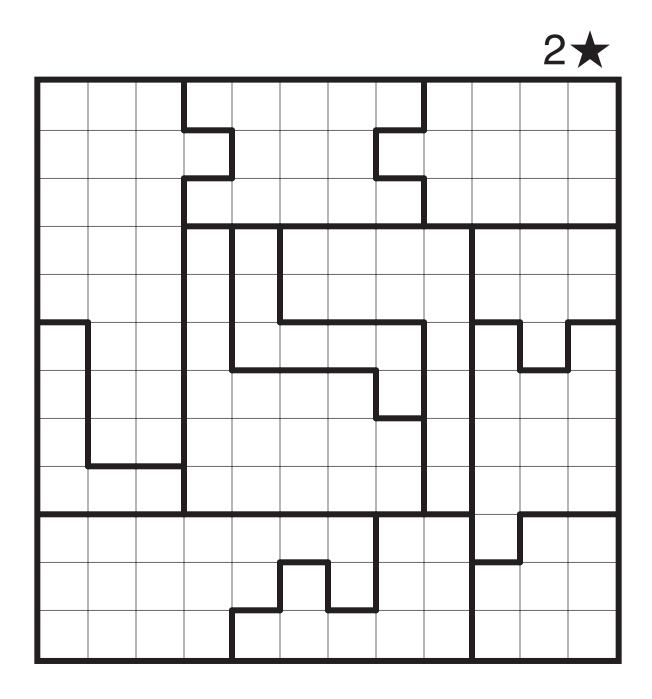
17/05/26: Fillomino by Grant Fikes Theme: Happy 30th Birthday

	30					3	2		İ	1	30			8	3					30
			2	1	3	4	+ ! !	 					 	+ ! !	4	30	30	3	 	
			1				 						 	 				1		
								 		<u> </u>			 							
	1	2				30	 	 - 	 	+			 	 	3	 	+		3	2
	 +				4		 	 -	 	5	5		 	 	5	4	 		 	ļ +
	1	3	3		5	6	 	 	 	 			 	 	1	+	 	2	4	2
					3		 	 	7	7	6	1	 	 		5	ļ +		 	
	;				 	 	 	 	 	+			 	 	 	ļ 	ļ +		 	ļ
	2	4		6	 		4	4	 	+			+	30		<u> </u>	7		7	
	4			8	1	2	+ +	 	 	+			 	30	2	4	7		 	7
	3	·			 	 	7	 	! ! +				 	5	 	ļ 	<u> </u> 		 	4
	4					 	 	 	 	8			 	 	 	 			 	6
	6			1		 	 	 	 	6	2		 	 	 	 	2		 	6
A	 - +	· – – -		5	·	 	7	3	2	+			3	4	 	¦ + ·	3		 	¦
	 -					7	 	 	7			4	 	 	7	 			 	ļ
	 - +	4	1		 	5	 	 	 	+			 -	 	7	¦ + ·		8	2	¦
	 - +	· – – -		1	 	1	 	 	 	+			 -	 	4	¦ + ·	8		 	¦
	 -			4	 	4	 	 	 	+			 	 	3	 	6		 	¦
	 -	4	1		 	1	 	 	 	+			 	 	6	 		2	1	¦
	 -				 	5	 	 	2	+		3	 	 	6	 			 	¦
	 -			5	 	 	5	7	7	+		7	7	3	 	 	3		 	¦
	3			3	 	 	 	 	 	2			 	 		 	5		 	1
В	1		 		 	 	 	 	 	4	7		 	 		 	 		 	5
	2				 	 	7	 -	 	+			 	1	 	ļ +			 	+
	5						4		 	+			+	+		3	3		 	1
	5	5		3			30	6	 				1	4	 		4		6	3
								 	 				 		 				 	ļ
	- <u>-</u>				7			 	1	30	3	2	 			2				ļ
	7	7	3		30			 		<u> </u>			 		2	5		5	6	3
						1		 		7	1		 		3	1				
	30	3				2		 		+			 		4	¦ + ·			5	30
								 					 						<u> </u> 	
			1					 		+			 			<u> </u>	<u> </u>	2		
			6	2	2		+	 		+			 			+	7	2		
	30					5	30			4	3			3	30					30

17/05/24: Battleships by Thomas Snyder Theme: High and Low



17/05/24: Star Battle by Thomas Snyder Theme: Star Frame



17/05/25:

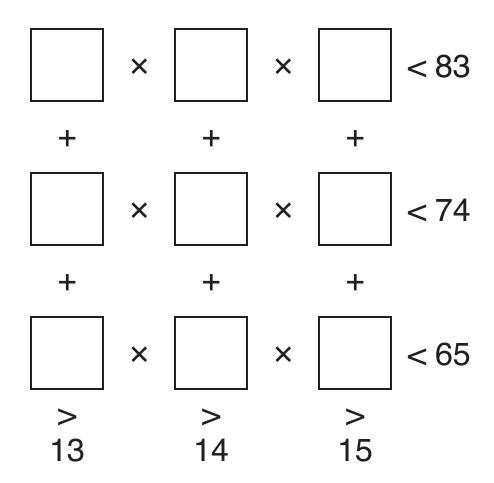
Arithmetic Square by Thomas Snyder Theme: Logical

Rules: Place each digit from 1 through 9 into the white boxes (a different digit per box) so that the indicated equations or relations are correct when evaluating from left to right or top to bottom (ignore the usual order of operations).

	÷		×		= 2
÷		×		_	
	×		_		= 1
×		_		+	
	+		_		= 4
=		=		=	
= 2		1		8	

17/05/25: Arithmetic Square by Thomas Snyder Theme: Logical

Rules: Place each digit from 1 through 9 into the white boxes (a different digit per box) so that the indicated equations or relations are correct when evaluating from left to right or top to bottom (ignore the usual order of operations).



17/05/26:

Numberlink by Thomas Snyder Theme: Clue Symmetry & Logic

Theme: Clue Symmetry & Logic
Rules: Connect each pair of numbers with a path passing through edge-adjacent cells. No cell may be used on more than one path.

	1													
		2			3									
												4		
A								5	6					
					7	8					9			
		1											3	
			10				5	8				11		
В		12											13	
				2					11	10				
						7	6							
C														
			4											
										13			12	
														9

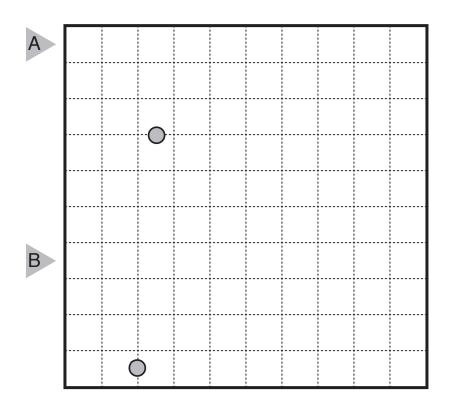
17/05/26:

Letter Pairs by Thomas Snyder Theme: Two Lonely Dots

Rules: Place all the given strings into the grid, one letter per cell, so they can be read from left to right or from top to bottom, without crossing or overlapping each other.

A dot between two cells indicates that both cells must contain the same letter.

All possible dots are given.



ABCABCBA	BABABABA	CABCABCB
ACABCBAC	BACABACB	CABACABA
ACACACAC	BABACABC	CBBABCBA
ACCBABAB	BCACBACB	CBCBCBCB

17/05/27: TomTom by Thomas Snyder Theme: 6-10 Repeats

{1-6}

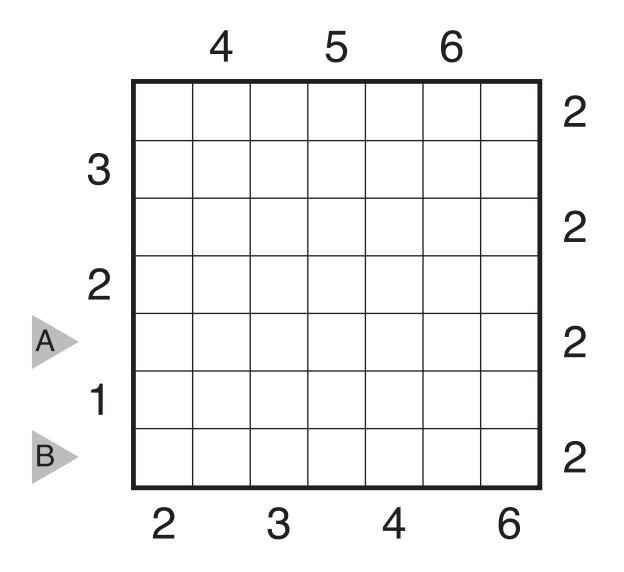
	10	8		8		7
		10	8		7	
	6		8			8
3		6			8	
	6		9			8
		9		9		

17/05/27: TomTom by Thomas Snyder Theme: Tetrominoes

{1-8}

	24				25	50		
	32		240				30	
A				12				30
		25			72			
			27			18		1
В								
	24		14					
					25			

17/05/28: Skyscrapers by Thomas Snyder Theme: One Side or the Other



17/05/28: Cave by Thomas Snyder Theme: Clue Symmetry & Logic

				10	1		10			11		
		4									3	
A	8			6		6		3				
										3		7
			7		6			9				
В	8									5		
C			10									7
					5			7		3		
	8		7									
D					3		3		3			3
		6									10	
			4			7			9			